

SoftSide[®]

The First Five Years

A Catalog and Index

to all SoftSide Programs, Reviews and Articles
for the Apple, Atari, IBM and TRS-80 Computers.

From Our Publisher

October 1, 1983

Dear SoftSide Reader,

Many of you have asked us for particular articles from past issues. Until now, finding them has been difficult. To help you locate articles and order back issues, we present the first edition of the *SoftSide Index and Catalog* — a handy reference guide you will want to keep. It lists all the articles, reviews, and programs in each issue of *SoftSide*, *Appleseed*, and *Prog-80*, from our beginnings in October, 1978 through the end of our fifth year, Issue #45. The Index cross-references all entries, listing them by category, system, and author. Our stock of back issues is nearing depletion, so order early to avoid disappointment.

If you are a recent subscriber, you'll find a wealth of useful information, programming tips, and tutorials — and if you've been with us for awhile, this is an excellent opportunity to plug the gaps in your personal library. In many ways, this *Index and Catalog* documents the early history of microcomputing. You'll find the names of several now-famous authors and programmers who had their first work published in *SoftSide*. These volumes provide a fascinating glimpse into the beginnings of personal computing.

The Catalog also presents some of our more recent products, including Spyder Webb's first book: "What Do You Think, Machine Head?" We had a lot of fun putting the book together, and we think you and your friends will enjoy this collection of Machine Head's pungent commentaries on the man/machine interface. Our pre-publication price of \$4.95 (\$1.00 off the regular price) will be good only until Nov. 15, 1983, so order a few extra copies now for Christmas gifts, and enjoy the early-bird 17% discount.

The *Best of SoftSide* is now entering its second printing, and we have introduced the Disk Versions for Apple, Atari, and TRS-80 Models I and III. This is an excellent introduction to the art of programming, as well as a lot of *just plain fun* for the whole family. We've gathered together our best games, adventures, utilities and applications programs from the past four years, and upgraded and debugged them to add to your enjoyment.

Diskette is our newest product (available 1st Quarter, 1984). How would you like to buy a box of blank disks that thinks for itself? *Diskette* offers you a complete filing, cataloging and labelling system for your disk library — plus an attractive storage box with a hinged lid, and free bonus software. In *Diskette 10*: The Starter System, you receive eight blank disks, plus the cataloging disk, and a disk of our most popular games such as "Hopper" and "Minigolf." *Diskette 20*: The Programmer System, includes all of the above, plus eight more blanks, our *MicroText Word Processor*, and our *Database Manager*. *Diskette 50*: The Family System has 45 blanks, all of the above accessories and software, and *SoftSide's Personal/Family Finance Manager*. The blank disks are the same high quality disks we use for *SoftSide DV* and in our own offices. They are individually tested and certified error-free, and guaranteed for five years.

Sincerely,



Randal L. Kottwitz,
Publisher/Editor-in-Chief

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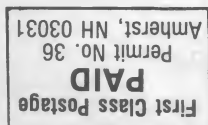
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The First Printout

By Spyder Webb



For years, the outrageous cartoonist Spyder Webb has entertained **SoftSide** readers with the antics of his animated personal computer, "Machine Head," and Machine Head's sidekicks, Pops and Chip. Machine Head never lets his owner, Pops, forget who's really in charge, and his acid remarks show a surprising understanding of human foibles — at least for a machine. Now the smugly complacent computer has a

book all its own! **What Do You Think, Machine Head?** features 101 hilarious observations on the interface between man and machine. Follow Machine Head's adventures with Eleanor the cleaning lady, Chadnick the cat, Zarkov the whiz kid, and others. It's a book that every microcomputer user will love — and it makes a great Christmas gift!

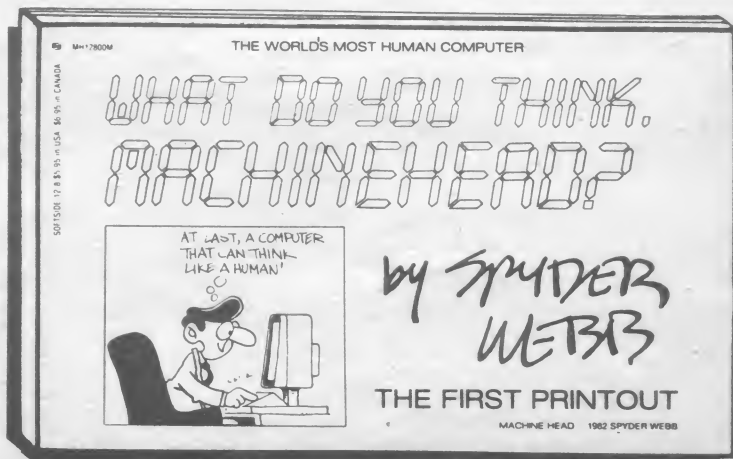
What Do You Think, Machine Head? ISBN 0-913485-12-8

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The BEST of SoftSide

In its first four years of publishing, **SoftSide** produced some of the finest microcomputer software generally available. **The Best of SoftSide** contains Games, Adventures, Simulations, Utility Programs, a Word Processor, a Database Manager, and other exciting software from the magazine. Three books, one each for the Apple, Atari, and TRS-80 microcomputers are packed with BASIC code from the best of the hundreds of programs we have published. Each program is complete, and includes valuable enhancements and improvements since it originally appeared.

SoftSide's official debugging utility, S.W.A.T (Strategic Weapon Against Typos), is included for each volume, with S.W.A.T. tables for each program.



But — if you don't want to spend the time punching in code on your computer, **The Best of SoftSide** is also available on disk! Every program from the book version is contained on the disk/s, although the operating instructions, documentation and supplementary material are available only in the book. A great time-saver, and an outstanding software bargain!

All the program listings have frequent descriptive comments, so you can understand what each section does. If you want to enhance the program, or add extra features, you'll know exactly where to insert your code. And if you want to learn programming techniques, **The Best of SoftSide** offers an excellent opportunity to analyze the structure of typical program types.

The Best of SoftSide in book version is designed for easy use at computer-side. It's spiral bound (like a steno book) to lie flat and stay open, printed on non-reflective paper to reduce eye fatigue, and just the right size to coordinate with the other manuals in your collection.

APPLE EDITION.**ARCADE GAMES:**

Galaxia

Quest

Space Rescue

Minigolf

BOARD GAME:

Battlefield

GAMES OF CHANCE:

Solitaire

Gambler

ADVENTURE:

Operation Sabotage

Escape From

The Dungeon of the Gods

SIMULATIONS:

Arena of Octos

Leyte

Titan

WORD GAME:

Word Search Puzzle Generator

MUSIC:

Flight of the Bumblebee

Melody Dice

GRAPHICS UTILITY:

Magical Shape Machine

PRACTICAL APPLICATIONS:

Database

Microtext 1.2

S.W.A.T.

ATARI EDITION**ARCADE GAMES:**

Defense

Quest

Space Rescue

Maze Search

Minigolf

BOARD GAMES:

Flip-It

Battlefield

GAMES OF CHANCE:

Solitaire

Gambler

ADVENTURE:

Operation Sabotage

SIMULATIONS:

Leyte

Titan

WORD GAME:

Word Search Puzzle Generator

MUSIC:

Fugue

Flight of the Bumblebee

Melody Dice

Music Programmer

GRAPHICS UTILITY:

Character Generator

PRACTICAL APPLICATIONS:

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Microtext 1.2 Word Processor

S.W.A.T.

TRS-80 EDITION**ARCADE GAMES:**

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Space Rescue

Maze Sweep

Quest

BOARD GAMES:

Flip-It

Battlefield

GAMES OF CHANCE:

Solitaire

Gambler

ADVENTURE:

Operation Sabotage

SIMULATIONS:

Broadway

Leyte

Titan

WORD GAME:

Word Search Puzzle Generator

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PRACTICAL APPLICATIONS:

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Microtext 1.2

S.W.A.T.

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The Best of SoftSide, Apple Disk Version , ISBN 0-913485-01-2, 2 disks, \$35.00.	B0012APD
The Best of SoftSide, Apple Edition , ISBN 0-913485-07-1, Boxed set; book + disks in book-box, \$49.95.	B0071APS
The Best of SoftSide, Atari Edition , ISBN 0-913485-02-0, 149 pages, 20 programs, softbound, \$14.95.	B0020ATM
The Best of SoftSide, Atari Disk Version , ISBN 0-913485-03-9, 3 disks, \$35.00	B0039ATD
The Best of SoftSide, Atari Edition , ISBN 0-913485-08-X, Boxed set; book + disks in book-box, \$49.95.	B008XATS
The Best of SoftSide, TRS-80 Edition , ISBN 0-913485-04-7, 165 pages, 16 programs, softbound, \$14.95	B0047TRM
The Best of SoftSide, TRS-80 Model I Disk Version , ISBN 0-913485-05-5, 3 disks, \$35.00	B0055TRD
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The Best of SoftSide, TRS-80 Model III Edition , ISBN 0-913485-10-1, Boxed set; book + disk in book-box, \$49.95.	B0101T3S

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In **Diskitte 20 — The Programmer System**, we'll give you even more bonus disks filled with ready-to-use software: **MicroText**, our simple, but powerful family word processor, and the **SoftSide Database Manager**.

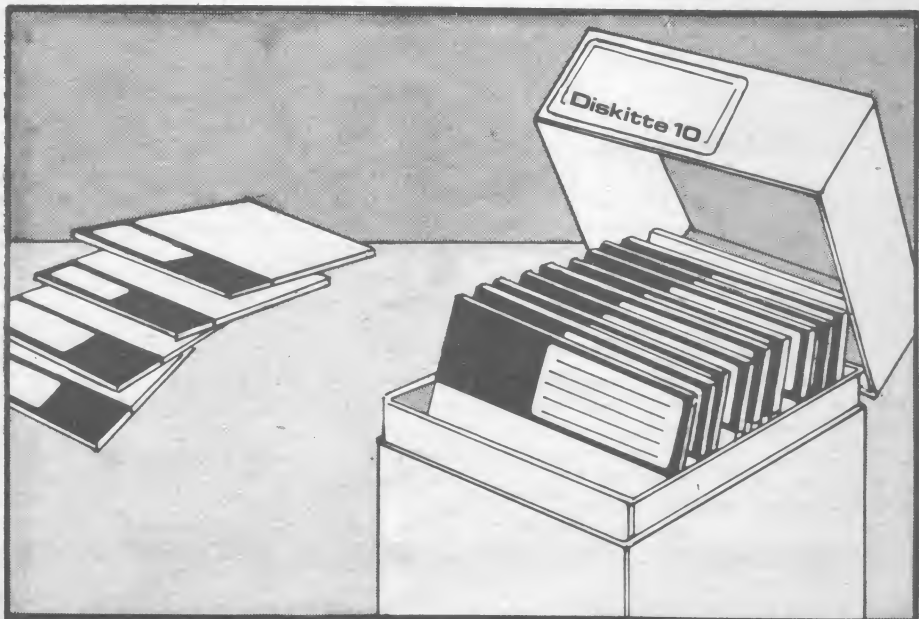
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TITLE	APPLE	ATARI	TRS-80	APPLE	ATARI	TRS-80	APPLE	ATARI	TRS-80
#01 ARABIAN ADVENTURE	ADV01APC	N/A	ADV01TRC	ADV01APD	ADV01ATD	ADV01TRD	SD#1	SAD01APD	SAD01ATD
#02 ALIEN ADVENTURE	ADV02APC	N/A	N/A	ADV02APD	ADV02ATD	ADV02TRD			
#03 TREASURE ISLAND	ADV03APC	N/A	N/A	ADV03APD	ADV03ATD	ADV03TRD			
#04 JACK THE RIPPER	N/A	N/A	N/A	ADV04APD	ADV04ATD	ADV04TRD	SD#2	SAD02APD	SAD02TRD
#05 CRIME ADVENTURE	ADV05APC	ADV05ATC	ADV05TRC	ADV05APD	ADV05ATD	ADV05TRD			
#06 AROUND THE WORLD IN EIGHTY DAYS	ADV06APC	N/A	N/A	ADV06APD	ADV06ATD	ADV06TRD			
#07 BLACK HOLE ADVENTURE	ADV07APC	ADV07ATC	ADV07TRC	ADV07APD	ADV07ATD	ADV07TRD	SD#3	SAD03APD	SAD03ATD
#08 WINDSLE MANSION	ADV08APC	ADV08ATC	ADV08TRC	ADV08APD	ADV08ATD	ADV08TRD			
#09 KLONDIKE ADVENTURE	ADV09APC	ADV09ATC	ADV09TRC	ADV09APD	ADV09ATD	ADV09TRD			
#10 JAMES BRAND ADVENTURE	ADV10APC	ADV10ATC	ADV10TRC	ADV10APD	ADV10ATD	ADV10TRD	SD#4	SAD04APD	SAD04ATD
#11 WITCHES' BREW	ADV11APC	ADV11ATC	ADV11TRC	ADV11APD	ADV11ATD	ADV11TRD			
#12 TITANIC ADVENTURE	ADV12APC	ADV12ATC	ADV12TRC	ADV12APD	ADV12ATD	ADV12TRD			
#13 ARROW ONE	ADV13APC	ADV13ATC	ADV13TRC	ADV13APD	ADV13ATD	ADV13TRD	SD#5	SAD05APD	SAD05ATD
#14 ROBIN HOOD	N/A	ADV14ATC	ADV14TRC	ADV14APD	ADV14ATD	ADV14TRD			
#15 THE MOUSE THAT ATE CHICAGO	ADV15APC	ADV15ATC	ADV15TRC	ADV15APD	ADV15ATD	ADV15TRD			
#16 MENAGERIE	ADV16APC	ADV16ATC	ADV16TRC	ADV16APD	ADV16ATD	ADV16TRD	SD#6	SAD06APD	SAD06ATD
#17 THE DEADLY GAME	ADV17APC	ADV17ATC	ADV17TRC	ADV17APD	ADV17ATD	ADV17TRD			
#18 THE DALTON GANG	ADV18APC	ADV18ATC	ADV18TRC	ADV18APD	ADV18ATD	ADV18TRD			
#19 ALASKAN ADVENTURE	ADV19APC	ADV19ATC	ADV19TRC	ADV19APD	ADV19ATD	ADV19TRD	SD#7	SAD07APD	SAD07ATD
#20 DANGER IS MY BUSINESS	ADV20APC	ADV20ATC	ADV20TRC	ADV20APD	ADV20ATD	ADV20TRD			
#00 WIZARD'S SWORD ADVENTURE	—	—	—	—	—	—			

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Small Format — TRS-80

In October 1978, **SoftSide** began publication in a small format edition which, at that time, featured material strictly for the TRS-80® Model I. These early issues are now considered "collector's items" since they document the dawn of the microcomputer publishing industry, and are quickly diminishing in supply. Among the pioneering authors are programming superstars George Blank, John Voskuil, Lance Micklus, Peter Kirsch, and Roger Robitaille.



OCTOBER 1978, V1N1

Cribbage; State Capital Quiz; Death Star; Calculator; Pillbox; Programming Hints...

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NOVEMBER 1978, V1N2

Converting programs from Level I to Level II BASIC; Bad Code (a puzzle); Corrections; Troll's Gold; Shopping List; End Zone; What they never told you about Level II; Octal to Hexadecimal Converter; Programming Hints.

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00102TRM



DECEMBER 1978, V1N3

Santa Paravia en Flumacelo; Programming Hints; Bad Code Solution; Blorhythms; Mortgage Calculation; Spelling Bee; Six Million Dollar (10K) Clock; Chess Clock.

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Small Format — TRS-80

JANUARY 1979, V1N4

'Round the Horn; Writing Good Computer Games, Pt. I: Philosophy; Kiddy Slot; Ten Pin Bowling; High Speed Graphics; Comput-A-Sketch.

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FEBRUARY 1979, V1N5

Form 1040; Writing Good Computer Games, Pt. II: Mechanics; Concentration; Elements Quiz; Disk Programming Hint; Cribbage Update.

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MARCH 1979, V1N6

Tarot; Metric/English Converter; Can You See Through This?; Dive Bomb; Programming Hints; Personal Finance Pt. I: Checkbook; Jig Saw; Excerpt: Lien's The BASIC Handbook.

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APRIL 1979, V1N7

Checkfinder; Don't It Make Your Brown Eyes Blue; Rabbits and Foxes; Spring Flowers; Excerpt: Lien's The BASIC Handbook; Safari; Take A Part: Safari; Series Circuits.

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MAY 1979, V1N8

Reader Poll; Dog Star Adventure; Awari; Take A Part; Letter Crunch; Math Drill; Super Sub.

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Small Format — TRS-80

NOVEMBER 1979, V2N2

Energy Cost; Isolate; Picture Puzzles; Everest; Doodle Pad; Review: Bridge Challenger; Take A Part: Isolate.

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DECEMBER 1979, V2N3

Oll Baron; Drag Race; Christmas Show and Tell; Index to BASIC Reference Manual; Towers of Hanoi; Slalom.

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Moving Maze; Bomber; Reflection; Dante's Inferno; BASIC Pitfalls; Duck Hunter.

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FEBRUARY 1980, V2N5

Backgammon; Special Space Game Section; Parachute; Deadstick; Play It Again Sam; Deep Six.

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MARCH 1980, V2N6

Add; Line Four; System Emulator; Broadway; A Game Designer's View; Sonic Torpedos; Take A Part (Sonic Torpedos).

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Small Format — TRS-80

JUNE 1979, V1N9

Amazn' Maze; Atlantic Balloon Crossing; Take A Part; German Word Quiz; Computer Graphics; Nim; Home Appliance Record System; Entapment; Excerpt: Lien's BASIC Handbook; Programming Hints; Reader Poll: June.

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JULY 1979, V1N10

All Star Baseball; Yahtzee; Tank; Spelling Bee; Collision; Take A Part; Excerpt: Lien's BASIC Handbook; Programming Hints.

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AUGUST 1979, V1N11

Melt Down; Shooting Gallery; Storybook; Morse Code Tutor; Cryptogram; Excerpt: Lien's BASIC Handbook.

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SEPTEMBER 1979, V1N12

Treasure Dungeon Tutorial; Hangman; Pyramids; Immediate Mode; Engineer; Correction (Tank, July 1979).

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OCTOBER 1979, V2N1

What Kind of Work Do You Enjoy?; Reaction; Battleship; Westward 1847.

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Small Format — TRS-80



APRIL 1980, V2N7

Solltaire; Take Apart (Solltaire); Hope It Doesn't Work; ICBM; Programming Made Easy In 580 Bytes (Review of T-Short); Review: Word Challenge; Slot Machine; Stud Poker; Draw Poker.

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MAY 1980, V2N8

LIVEKEYS — The World's Smallest Word Processor; 44,000 Star Trek Program; Review of Tycoon; Star Trek III.4; Day of the Week; Encounter In the Near Tholian Sector.

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JUNE 1980, V2N9

Printing Calculator; Numbagels; Fix Keyboard Bounce Forever; Simple Sound Interface; Micro Millionaire; Galaxy Combat.

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JULY 1980, V2N10

Adventures; Micro-80 Pinball; Take Apart: Pinball; Adventureland; Adventure Interpreter; Lost Dutchman's Gold.

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Small Format — Apple

As **SoftSide's** readership began to expand, and more personal computers appeared on the market, we began to include programs for the Apple® II computer in Integer BASIC and Applesoft™. In January, 1980, we launched a new small format magazine for the Apple. For only one issue, this was called **Appleseed**. Then the name was changed to **SoftSide**, Apple Edition, which was published simultaneously with the TRS-80 Edition for several months. In August, 1980, the two editions were consolidated into one publication in a larger format. Mark Pelczarski began his contributions in this period.

JANUARY 1980, V1N1

Loan Amortization; Reverse; Giant Clock; Troll's Gold; Dog Star Adventure.



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FEBRUARY 1980, V1N2

SuperNim; RND (Thoughts); Elementary Math; State Capitols; Connection; Musical Scales; Sort.



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MARCH 1980, V1N3

Care and Feeding of Integer Hi-Res; Renumber and Merge the Easy Way; Format Decimals; Acey Ducey; Treasure Hunt; Bouncing Ball Catcher; Switch Puzzle.



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Magazine @ \$5.00 ea. or 3/\$12.00	00103APM
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Small Format — Apple



APRIL 1980, V1N4

Applesoft Ampersand; Shoot Out; Jig-Saw Puzzle; The Invisible Signature; Space War; Melody; Book Excerpt: Intimate Instructions In Integer BASIC, by Brian and George Blackwood; Display Control Characters; Which BASIC?

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00104APM



MAY 1980, V1N5

Small Marquee; Hyperboloid; Magic Cave; Fifteen Game; Review of Android Nim; The Ultimate Program Protection; Black Box; Invaders; Right/Left; Excerpt: Integer BASIC; Catalog II.

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N/A



JUNE 1980, V1N6

Apple Graphics; ROM the Robot; Dodger; "Hello" Program; Dogfight; Magic Paintbrush; Excerpt: Integer BASIC; Reviews: Three Mile Island, Compu-Read, Windfall, and Visicalc; Reader Survey; Double Rainbow.

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JULY 1980, V1N7

ROM the Robot; No MIs; It's a Small World; Lo-Res Printout; Pork Barrel; Apple III Review; Horse Race; Apple Graphics.

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PROG-80

PROG/80 was designed to serve the interests of the more advanced TRS-80 users, and included assembly language programs, technical articles, tutorials, and other materials not of interest to the beginner. **PROG/80**, originally planned to be a quarterly magazine, became bi-monthly after only a few issues, continuing until August, 1980.

PROG/80, March 1979, V1N1

String\$ Fever; Upper/lower Case Modification; Variables In Level II; On the Inside Track; Getting the Most Out of Data Statements; Simple SIMON; INKEY Routines; Clock Routines; Super Graphics.

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PROG/80, May 1979, V1N2

Clock Routines; Rescue; Scattergram/Correlation; Piece of the ROM; Super Graphics Without Disk; Boomer Box; Upper/lower Case Mod; Graphics Aid; Squish/BAS; INIT.

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PROG/80, July 1979, V1N3

Sound Subroutine; Machine Language Video Output; High Density Data Storage; Histogram and Basic Statistics; Talking Banko; Plot; Cassette Controller; TRS-80 Music.

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PROG-80



PROG/80, September 1979, V1N4

DOS; Kids Stuff; Disk Basic Cross Reference Utility; Renumbering Program for TRSDOS; Squish2; Old Business; Warning to Disk Users; Correction: Cassette Controller; Shraye Sues Vector Graphic; Basic Line Number Cross Reference; String Crasher for 32K TRS-80; Date and Time Routine for TRSDOS 2.2.

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PR104TRM



PROG/80, December 1979, V1N5

Blaise-ing Along In Pascal; Which Language?; Hex/Decimal Conversion; Shedding Light on a DIM Area; Variable Uniqueness and Validity; Preference Poll; Computer Telephone Dialing; Constructing a Telephone Dialer; Macrotronics M-80 Review; Exatron Stringy Floppy Review; Model II Review.

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PR105TRM



PROG/80, February 1980, V1N6

May The Source® Be With You; The Time Sharer's Paradise; Are Your Programs Write Protected?; What's In a Name?; Superzap Review; Old Business; Hexmem; High Speed String Handling; CTR-41 Modifications.

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PR106TRM



PROG/80, April 1980, V1N7

Redefining Level II Keyboard; Writing System Tapes; Voice Synthesizer Laboratory; BASIC File Utility; Devices (2); First Time on The Source; Forum 80; Stacking Subroutines; Repeatable Randomness; Zero Slash Killer; PROOFREAD.

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PR107TRM

PROG-80

PROG/80, June 1980, V1N8

All-Purpose Print Routine; Z-80 Disassembler; Printer Terminal; Random Accessing Techniques; Form Letter; BASIC to Electric Pencil Conversion; New NEWDOS Command-LOC(X); Branching Functions in APL80; Using Electric Pencil With Radio Shack Lower Case Modification.



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PR108TRM

PROG/80, August 1980, V1N9

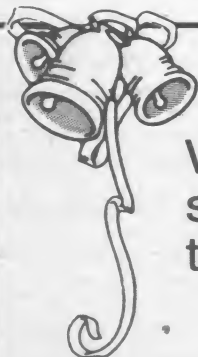
A Second Look; SPLAT; SCRIPSIT Review; Program Storage; VARLIST; Fortran Subroutines.



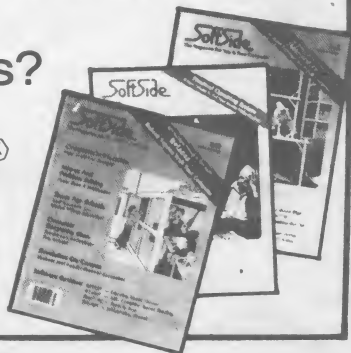
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PR109TRM



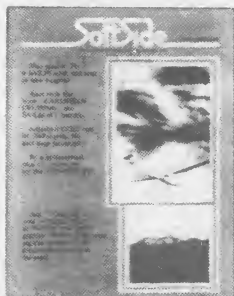
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Large Format

In August, 1980, **SoftSide** underwent a significant format change. Full-size pages, better quality paper, full color covers, more art work, and improved editorial content were among the upgrades. Coverage of the Atari® 400 and 800 was added. PROG/80 and the Apple and TRS-80 editions of **SoftSide** were consolidated into one publication. During this period, the extremely popular Adventures appeared, along with **SoftSide's** database, word processor and personal finance manager programs. Though not as sophisticated as some of the currently available packages, these programs provide an excellent opportunity for those who are learning programming to analyze their structure and typical subroutines. New contributors include Rich Bouchard, Alan J. Zett, Fred Condo and Kerry Shetline. Randal L. Kottwitz was appointed editor in September, 1981.



AUGUST 1980, V2N11

● Articles: How Much Computer Do You Need?; Graphics for the TRS-80, Apple and Atari; Keystroke Karnival (Atari) You Can Have Sound; Fiddling With VARPTR (TRS-80); Four-Oh-One-Six (TRS-80); Mod-Prog (Apple, TRS-80); Save Your Crashed Scripsit (TRS-80).

● Programs: Sailplane (TRS-80); Caribbean Cruising (Apple); Pro Tour '80 (TRS-80); Master's Golf (Atari); ROM the Robot, Pt. III (Apple); Maze Search (Atari); Grand Prix (TRS-80); Concentration (Apple); Stratoblaster Outpost (Atari);

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Atari	00211OOM	00211ATD	N/A
TRS-80	00211OOM	00211TRD	00211TRC

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SEPTEMBER 1980, V2N12

● Articles: Saving Time and Fingertips (TRS-80); Computers In Education; What Do You Do With Your Computer?; Computer Graphics; Adventurer's Guidebook; Computer Sound: Hoofbeats (All); HPlot and DRAWTO for the TRS-80; Developing Data Base, Pt. I; Video Easel (Atari); Apple Data Base Reviews; Wandering Along the Pathways Through The ROM (TRS-80); Unlabeled Level II User Calls (TRS-80); Tone Generation for the Stereo Generator (Apple).

● Programs: Goal (Apple); Stereo Generator (Apple); Concentration II (TRS-80); Barricade (Atari); Dr. Livingston, In Search Of... (TRS-80); Foosball (Apple); Lone Star Corral (TRS-80); Sleuth (Atari); Ricochet (Atari).



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Atari	N/A	00212ATD	N/A
TRS-80	N/A	00212TRD	00212TRC

OCTOBER 1980, V3N1

● Articles: Developing Data Base, Pt. 2; Space Compression Codes (TRS-80); Say "Yoho;" Computer Sound: Light Sabers (All); The Harder Side of Life; Computer Graphics (3-D); Hidden Colors In Graphics 8 (Atari); Checker Challenge (Atari); Dr. Livingston Explained (TRS-80); muMath Review (TRS-80); Prepack (TRS-80); Datapoke (TRS-80); Strings and Things (TRS-80, Atari); Chalner (TRS-80).

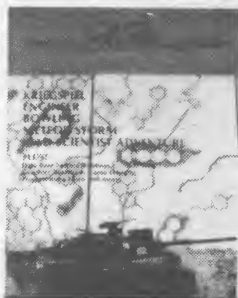
● Programs: Imhotep (TRS-80, Apple); World Series (Atari); Escape (TRS-80); Monster Maze (TRS-80); Octadraw (Atari); Interna-Maze (Apple); Moonlanding (Apple); Earth-Port II (TRS-80); Double Cannon (Atari).



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Atari	00301OOM	00301ATD	N/A
TRS-80	00301OOM	00301TRD	00301TRC

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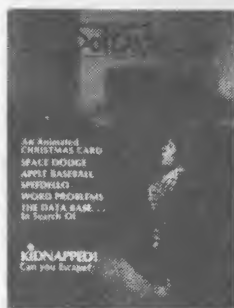


November 1980, V3N2

- Articles: Card Draw (TRS-80); Developing Data Base, Pt. III (All); Z-80 Softcard & DOS 3.3 (Apple); Computer Aided Drawing & Design; Copycat + (TRS-80); Cards (TRS-80); Keyboard Organ (Apple); Pocket Tape Dubber (TRS-80)
- Programs: Meteor Storm (TRS-80, Apple, Atari); Kriegsspiel (TRS-80); Collision (Apple); Bowling (Apple); Engineer (Atari); Mad Scientist (TRS-80); Trench (Atari); BOING! (TRS-80, Atari).

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Atari	00302OOM	00302ATD	N/A
TRS-80	00302OOM	00302TRD	00302TRC



DECEMBER 1980, V3N3

- Articles: Say "YoHo" (All); What To Do While the Program Loads (All); Developing Data Base, Pt. 4 (All); Reviews: Olympic Decathlon & Galaxy Invasion (TRS-80); Whoa! (TRS-80); Squish-3 (TRS-80); Command (TRS-80).
- Programs: Connect-A-Dot (Apple); Word Problems (TRS-80); Missile Evasion (TRS-80); Christmas Card (Apple); Kidnapped (TRS-80); Baseball (Apple); Space Dodge (TRS-80, Atari); States and Capitals (Atari); Speedello (Atari).

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Atari	00303OOM	00303ATD	N/A
TRS-80	00303OOM	00303TRD	00303TRC

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JANUARY 1981, V3N4

● Articles: Data Base (All); Computer Graphics (Apple); Reviews: Olympic Decathlon and Flight Simulator (TRS-80); Take-A-Part (Ship Destroyer) (TRS-80); Using Those Hidden Commands (TRS-80); Editing Super Graphics (TRS-80)

● Programs: Press-Ups (TRS-80); Computer Space (Apple); Pinball II (Apple); Convoy (TRS-80, Apple); Ship Destroyer (TRS-80); Angle Cannon (Atari); Animation (Atari); Fugue (Atari);



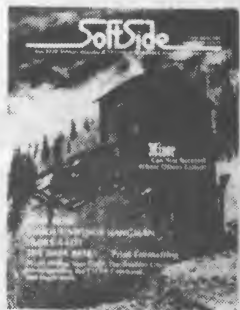
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Apple	N/A	00304APD	00304APC
Atari	N/A	00304ATD	N/A
TRS-80	N/A	00304TRD	00304TRC

FEBRUARY 1981, V3N5

● Articles: Data Base (All); Computer Graphics (Apple); Denizens of the Byte Hotel; Eye Hand Coordination; Out of Sorts? (TRS-80); The Art of the One-Liner; Reviews: VisiCalc®, Enhanced BASIC, Lunar Lander, Interactive Fiction; Hiding Your Code, Pt. I (TRS-80).

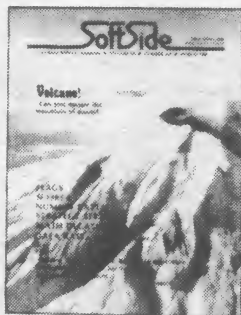
● Programs: Long Distance (TRS-80); Mini Golf (TRS-80, Atari); Miner (Apple, Atari, TRS-80); Famous Sayings Hangman (Apple); Changing Hearts (Atari); Tanks-A-Lot (TRS-80); Darts (Apple).



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Atari	00305OOM	00305ATD	N/A
TRS-80	00305OOM	00305TRD	00305TRC

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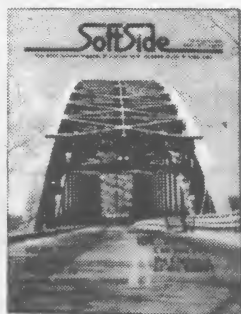


MARCH 1981, V3N6

- Articles: BASIC Personified; Data Base (All); Computer Graphics (Apple); Reviews: ABM, Galaxy Wars, Monty Plays Monopoly; Big Apple Adventure; Memory Upgrade (Atari); Money Whirlpool.
- Programs: Math Decathlon (Apple); Volcano (TRS-80); Flags (Atari); Strategy Strike (TRS-80, Apple); Mini Golf (Apple); Number Battle (Atari); Score 4 (TRS-80).

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	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00306OOM	00306APD	00306APC
Atari	00306OOM	00306ATD	N/A
TRS-80	00306OOM	00306TRD	00306TRC



APRIL 1981, V3N7

- Articles: Modifying String Variables (TRS-80); Computer Graphics: Perspective Drawing (Apple); Applesoft Chaining (Apple); What To Do After the Program Loads; Paddle Sound Effects (Apple); Reviews: Temple of Apshai, Apple Machine Language, Dragonquest; Auto Modprog (TRS-80).
- Programs: Messiah (Atari); International Bridge Contractors (TRS-80); Convoy (Atari); Assault IV (TRS-80); Dominoes (TRS-80); Skunk (Apple); Strategy Strike (Atari); Math Decathlon (Apple); Robot Builder (TRS-80); Flags (Apple); Battle at Sea (Apple).

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Apple	00307OOM	00307APD	00307APC
Atari	00307OOM	00307ATD	N/A
TRS-80	00307OOM	00307TRD	00307TRC

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MAY 1981, V4N8

- Articles: The Sensuous Programmer (All); Kudos and Klunkers, a Look at Model III TRSDOS; Computer Graphics: Perspective Drawing Pt. II (Apple); **SoftSide** Directory; Reviews: Hellfire Warrior, Basketball, Strlp Dice, Pseudodisk.
- Programs: Bombardment (Atari); Trivia (Apple); Dodge (Atari); Galaxia (Apple); Dairy Farming (TRS-80); Math Decathlon (Apple); Lunar Mission (Atari); DOMOD (TRS-80); Orienteering at Jacque's Coulee (TRS-80).



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	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00408OOM	00408APD	00408APC
Atari	00408OOM	00408ATD	N/A
TRS-80	00408OOM	00408TRD	00408TRC

JUNE 1981, V4N9

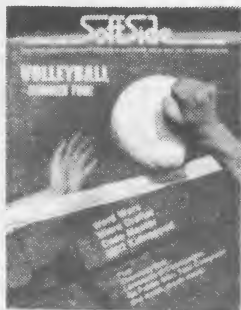
- Articles: The Race of the Sorts (TRS-80); Computer Graphics (Apple); Custom Tapes; Lemonade or Champagne; All RAMs are Not Created Equal; Reviews: Lord of Karms, Poker Tournament, Thrllogy of Games, Micro-Painter.
- Programs: Old Glory (TRS-80, Apple, Atari); Word Search Puzzle Generator (TRS-80, Apple, Atari); Math Decathlon (Apple); Hexadecimal Puzzle (Apple); Maze Search (Apple); Musl-Keys Input Routine (Apple); Volcano (Atari); Catacombs of the Phantoms (Atari); Bats (TRS-80); Divide and Conquer (TRS-80); Crazy Talk (TRS-80); Anallist (TRS-80).



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Atari	00409OOM	00409ATD	N/A
TRS-80	00409OOM	00409TRD	00409TRC

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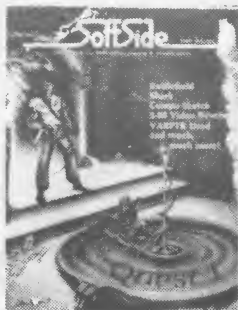


JULY 1981, V4N10

- Articles: Go Public With Your Computer; Computer Graphics; Lemonade or Champagne; VARPTR Unmasked; The Little Computer That Wouldn't; Reviews: Computer Napoleonics, Atlantean Odyssey.
- Programs: Chemistry Drill (TRS-80, Apple, Atari); Code Master (TRS-80, Atari); Kidnapped (Apple, Atari); Magic Paper Calculator (TRS-80); Word Wars (TRS-80); Volleyball (Apple); Microdrafter (Apple); Space Lander (Atari).

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Atari	N/A	00410ATD	N/A
TRS-80	N/A	00410TRD	00410TRC



AUGUST 1981, V4N11

- Articles: Computer Graphics; Video Reverse Modification (TRS-80); Lemonade or Champagne; VARPTR Used; Reviews: APPL-L-ISP, 3-D Computer Graphics Package.
- Programs: Quest 1 (TRS-80, Apple, Atari); Battlefield (TRS-80, Apple, Atari); Compu-Sketch (TRS-80); Shark (Apple); Dairy Farming (Atari).

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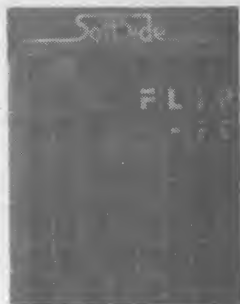
	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00411OOM	00411APD	00411APC
Atari	00411OOM	00411ATD	N/A
TRS-80	00411OOM	00411TRD	00411TRC

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SEPTEMBER 1981, V4N12

● Articles: NEWBASIC Documentation; Mixed Text and Graphics in HGR2; One Liner Challenge; VARPTR Again; Review: Robotwar.

● Programs: Flip-It (TRS-80, Apple, Atari); Word Challenge (TRS-80, Apple, Atari); Exterminate (TRS-80); Orienteering at Jacques Coulee, (Apple).



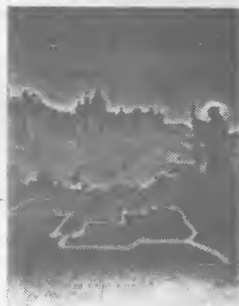
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Apple	N/A	00412APD	00412APC
Atari	N/A	00412ATD	N/A
TRS-80	N/A	00412TRD	00412TRC

OCTOBER 1981, V5N1

● Articles: I-String Produces Envyrn; About the Centerfold; Envyrn Preliminary Editor; Envyrn: Its Marketing; Envyrn GAMEPLAY/BAS; Take Apart: Atari Quest; Reviews: Apple II User's Guide, Pool 1.5, Orchestra 80.

● Programs: Leyte (Apple, TRS-80, Atari); Arena of Octos (Apple, TRS-80); Developing Data Base (Apple); Super Dairy Farming (Apple); Plotting the Yin/Yang Symbol (Apple); Character Generator (Atari); ABM Command (TRS-80).



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Apple	00501OOM	00501APD	00501APC
Atari	00501OOM	00501ATD	N/A
TRS-80	00501OOM	00501TRD	00501TRC

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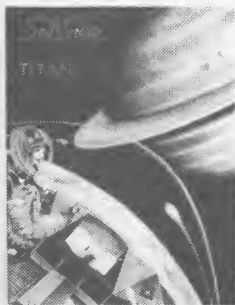


NOVEMBER 1981, V5N2

- Articles: Badly Needed — Good Educational Programs; The Tone Envelope; Reviews: Orchestra-85, Atari Music Composer, ALF II vs. MusicSystem, Apple Resources Directories.
- Programs: Flight of the Bumblebee (Apple, Atari, TRS-80); Melody Dice; Gameplay/BAS (TRS-80); Music Editor (TRS-80); Music Machine (Apple); Music Programmer (Atari).
- Apple Disk Version Program: National Anthems.
- Atari Disk Version Program: Volleyball.
- TRS-80 Disk Version Program: Mean Checkers Machine.

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Apple	00502OOM	00502APD	00502APC
Atari	00502OOM	00502ATD	00502ATC
TRS-80	00502OOM	00502TRD	00502TRC



DECEMBER 1981, V5N3

- Articles: VARPTR Edited; POKE Your Atari Pt. 2; User Defined Functions; Reviews: Voyage of the Valkyries, Race for Midnight, Missile Command.
- Programs: Microtext 1.0 (Apple, Atari, TRS-80); Titan (Apple, Atari, TRS-80); Aircraft Commander (Apple); Developing Data Base (Atari); Design Master (Atari); Electronics Assistant (TRS-80).

Atari DV: Survive; Apple DV: Bobsledding; TRS-80 DV: Konane.

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Apple	00503OOM	00503APD	00503APC
Atari	00503OOM	00503ATD	00503ATC
TRS-80	00503OOM	00503TRD	00503TRC

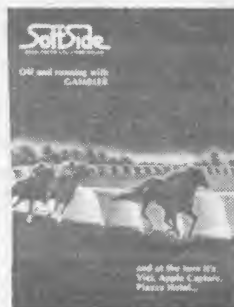
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JANUARY 1982, V5N4

• Articles: Computer Graphics; Modify EDTASM for the Model III; Commanding BASIC; Reviews: Experiments With Artificial Intelligence, Graphics Editor and Programmer.

• Programs: Microtext 1.1 (Apple, Atari, TRS-80); Gambler (Apple, Atari, TRS-80); TRS-Man (TRS-80); Vici (TRS-80); Word Wars (Apple); Apple Capture (Apple); Piazza Hotel (Atari); Number Race (Atari).

Apple DV: Nuclear Submarine Adventure; TRS-80 DV: Nuclear Submarine Adventure, Atari DV: Death Star.



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Apple	00504OOM	00504APD	00504APC
Atari	00504OOM	00504ATD	N/A
TRS-80	00504OOM	00504TRD	00504TRC

FEBRUARY 1982, V5N5

• Articles: Modify EDTASM for the Model III, Pt. II; DOSPLUS — How It's Different; Comments From Tandy; Let's Be Civilized; Reader Survey; Reviews: Hi-Res Secrets, Protector, Parsector V, Ramdisk.

• Programs: Space Rescue (Apple, Atari, TRS-80); Pick-Up (Apple K-Byter); Rubicube (Apple); System Configuration Test (Atari K-Byter); Defense (Atari); Lites Out (TRS-80 K-Byter); Maze Sweep (TRS-80).

Apple DV: Andorra; Atari DV: Kismet II; TRS-80 DV: Help Package.



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	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
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Atari	00505OOM	00505ATD	00505ATC
TRS-80	00505OOM	00505TRD	00505TRC

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MARCH 1982, V5N6

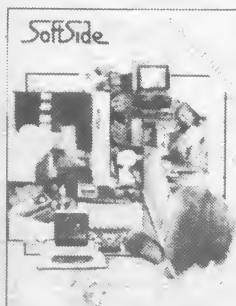
● Articles: Computer Graphics; COMMANDING BASIC; Take-Apart: Outer Space Attack; Random Files with Atari DOS I; DOSPLUS — How It's Better; Reviews: Apple Panic; K-razy Shoot-out; Starfighter.

● Programs: Hexapawn (Apple, Atari, TRS-80); The Magical Shape Machine (Apple); Gravity Float Trance (Apple); International Bridge Contractors (Atari); Outer Space Attack (Atari); Killer Cars (TRS-80); Stake Your Claim.

Apple DV: Peeker/Poker; Atari DV: The Curse of the Pharaoh; TRS-80 DV: Warpath.

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	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00506OOM	00506APD	00506APC
Atari	00506OOM	00506ATD	00506ATC
TRS-80	00506OOM	00506TRD	00506TRC



APRIL 1982, V5N7

● Articles: Introduction to Word Processing; Word Processing: An Art In Transition; DOSPLUS — What Does It Mean?; Reviews: Three Apple Text Editors (SuperText II, SuperScribe II, Apple Writer II); Word Processing Programs for the Atari (Letter Perfect, Text Wizard, Word Processor); Thesaurus; Microproof;; Newscript Version 6.1.

● Programs: Microtext 1.2 (Apple, Atari, TRS-80); Battleship (Apple K-Byter); White Lightning (Apple); Poster Maker (Apple); Crypto (Atari K-Byter); Starbase 13 (Atari); Atari Banner Machine (Atari); Micro Adventure (TRS-80 K-Byter); Gothic Letter Printer (TRS-80); Database (TRS-80).

Apple DV: Semaphore; Apple DV and CV: Apple F.O.O.L.S.; Atari DV: Renumbering for the Atari; TRS-80 DV: Screen Print.

Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00507OOM	00507APD	00507APC
Atari	00507OOM	00507ATD	00507ATC
TRS-80	00507OOM	00507TRD	00507TRC

Large Format

MAY 1982, V5N8

● Articles: Computer Graphics; Save by Computerizing Your Business; A Fix for the Apple Microtext Tape Problem; Exploring the Atari Frontier; Joystick Modification for the TRS-80; Reviews: Electric Duet, Ghost Hunter, Crush Crumble and Chomp, Space Chase, Outdoor Games, Robot Attack, Missile Attack, Microworld, The BASIC Handbook, Data Impact Printer 84G.

● Programs: Solitaire (Apple, Atari, TRS-80); Remark Writer/Formatter (Apple K-Byter); Apple F.O.O.L.S. (Apple); Micro-Man (Apple); Super Snake (Atari K-Byter); Cross Reference (Atari); Word Search (Atari); Mini-Invasers (TRS-80 K-Byter); Ladders (TRS-80); NEWDOS-80 Enhancements to Sequential Database (TRS-80).

Apple DV: List Formatter; Atari DV: Robot Battle; TRS-80 DV: Breakthru.



Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00508COM	00508APD	N/A
Atari	00508OOM	00508ATD	00508ATC
TRS-80 Mod I	00508OOM	00508TRD	00508TRC
TRS-80 Mod III	00508OOM	00508T3D	—

JUNE/JULY 1982, V5N9, #30

● Articles: The Big Crash; Video Mania; COMMANDING BASIC; Apple Diskourse. Reviews: Computer Systems Desks, Swashbuckler, Apple-Aids, All-Baba and the Forty Thieves, Tasmon.

● Programs: Escape From the Dungeons of the Gods (Apple, Atari, TRS-80); Space Float (Apple K-Byter); Code Breaker (Apple); Sound Mixer (Atari K-Byter); Sabotage (Atari); Meteor Dodge (TRS-80 K-Byter); Piazza Hotel (TRS-80).

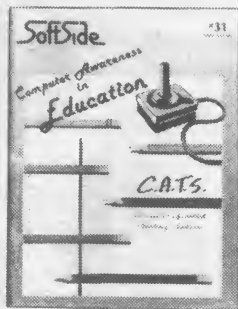
Apple DV: Dr. Livingston; Atari DV: Random Access Data Base; TRS-80 DV: Kreispiel II.



Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00530OOM	00530APD	00530APC
Atari	00530OOM	00530ATD	N/A
TRS-80 Mod I	00530OOM	00530TRD	00530TRC
TRS-80 Mod III	00530OOM	00530T3D	—

Large Format



AUGUST 1982, V5N10, #31

● Articles: Computer Graphics; Why Johnny Can't Program — Materials for Computer Literacy; Exploring the Atari Frontier; Reviews: Firebird, Simulated Computer, Microsoft BASIC, ZBASIC 2.0.

● Programs: C.A.T.S. (Apple, Atari, TRS-80); Snake Scramble (Apple K-Byter); Puzzle Jumble (Apple); Quik Folio (Apple); Tunnel (Atari); Pictures at the XIO-Billion (Atari K-Byter); Pegboard Solitaire (Atari K-Byter); Dots (TRS-80).

Apple DV: Applesoft Extensions; Atari DV: Menu Plus; TRS-80 DV: Starbase Gunner.

Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00531OOM	00531APD	00531APC
Atari	00531OOM	00531ATD	00531ATC
TRS-80 Mod I	00531OOM	00531TRD	00531TRC
TRS-80 Mod III	00531OOM	00531T3D	00531TRC



SEPTEMBER 1982, V5N11, #32

● Articles: Sri Lanka Imports at the NCC; Anatomy of an Adventure; The National Computer Conference — What's a Mainframe?; Apple Diskourse; Atari Silencer; Reviews: Wizardry (Scenarios I & II), Deadline, Alien Defense, Newsprint 7.0, The TAS Adventure System.

● Programs: Operation Sabotage (Apple, Atari, TRS-80); C.A.T.S. (Parts II and III).

Apple DV: Cloze Test; Atari DV: Neat List; TRS-80 DV: Up Periscope.

Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00532OOM	00532APD	00532APC
Atari	00532OOM	00532ATD	N/A
TRS-80 Mod I	00532OOM	00532TRD	00532TRC
TRS-80 Mod III	00532OOM	00532T3D	00532TRC

Large Format

OCTOBER 1982, V5N12, #33

• Articles: Electronic Renaissance: Computers and Art; An Artist Eyes the Computer; Flicker; Reviews: Graphics Processing System, The Complete Graphics System/Special Effects, Graphics for the Model I and III, Color Print, Draw Pic, Paint, 3-D Supergraphics.

• Programs: Shape Wizard (Apple); Defense (Apple); Graphic Writer (TRS-80); Spiralgraphics (Atari).

Apple DV: Hi-Res Character Generator; Atari DV: Paranola; TRS-80 DV: ILIST.



Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00533OOM	00533APD	00533APC
Atari	00533OOM	00533ATD	00533ATC
TRS-80 Mod I	00533OOM	00533TRD	00533TRC
TRS-80 Mod III	00533OOM	00533T3D	00533TRC

NOVEMBER 1982, V6N1, #34

• Articles: Computer Nightmare; From Whence We Came; Music from the Machine; Atari Frontier; Apple Diskourse; Reviews: Orchestra 85 and 90, Atari Sound and Graphics, Advanced Music System, Apple Music: Two New Systems.

• Programs: PC Blues Box (IBM PC); Squish (IBM PC); Tunein (TRS-80); Puzzle Jumble (TRS-80); Pokey Player (Atari); Apple Fugue (Apple); Sabotage (Apple).

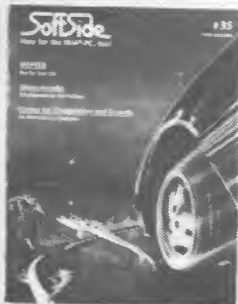
Apple DV: Auto Menu; Atari DV: The Rotberg Synthesizer; TRS-80 DV: Cavern Quest.



Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00634OOM	00634APD	00634APC
Atari	00634OOM	N/A	00634ATC
TRS-80 Mod I	00634OOM	00634TRD	00634TRC
TRS-80 Mod III	00634OOM	00634T3D	00634TRC
IBM PC	00634OOM	00634IBD	—

Large Format



DECEMBER 1982, V6N2, #35

● Articles: Games for Cooperation and Growth: An Alternative for Designers; Calc/Side; Atari Frontier; A Big Button for Your Apple Paddle; Reviews: Las Vegas Blackjack, Millionaire, Asylum, Galaxy Invasion Plus, Sea Dragon, Atari Christmas (Clowns and Balloons, Shooting Arcade, Preppie, Raster Blaster), Nautilus, Shamus, Apple Stocking Stuffers (Choplifter, Track Attack, Star Blaster).

● Programs: PC Blues Box Pt. II (IBM PC); S.W.A.T. (IBM PC); Fireman (TRS-80); Saucer Formation (Atari); Blockade (Apple).

Apple DV: Sub Hunt; Atari DV: Deadstick Landing; TRS-80 DV: Ping Pong/Hockey.

Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00635OOM	00635APD	00635APC
Atari	00635OOM	00635ATD	00635ATC
TRS-80 Mod I	00635OOM	00635TRD	00635TRC
TRS-80 Mod III	00635OOM	00635T3D	00635TRC
IBM PC	00635OOM	00635IBD	—



JANUARY 1983, V6N3, #36

● Articles: Alternatives to BASIC; The US Festival: Rock Show or Technology Fair?; Starting FORTH; Reviews: VALFORTH for the Atari, An Overview of Atari Pascal, LOGO: the Programmer Friendly Language, Apple LOGO (book), ALDS II Pascal 80.

● Programs: Data Base (IBM PC); Operation Sabotage (IBM PC); Pokey Player II (Atari); Munchkin Attack (Atari); Atlantis (Apple); Master Blaster (Apple); Space Fire (TRS-80); Flip-Tag (TRS-80).

Apple DV: Fortress; Atari DV: Atari fig-FORTH; TRS-80 DV: APL 80.

Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00636OOM	00636APD	00636APC
Atari	00636OOM	N/A	00636ATC
TRS-80 Mod I	00636OOM	00636TRD	00636TRC
TRS-80 Mod III	00636OOM	00636T3D	00636TRC
IBM PC	00636OOM	00636IBD	—

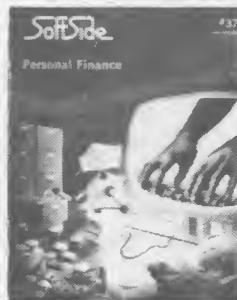
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FEBRUARY 1982, V6N4, #37

● Articles: Calc/Slide; Cassette Coffee Break; Apple Diskourse; Reviews: Home Finance Program for the IBM PC, Scriptr, Crayon, Personal Finance System, Your Atari Computer, Managing Your Money With Your Computer.

● Programs: Deluxe Personal Finance (TRS-80, Apple, Atari, IBM PC); Poster Maker (IBM PC); ILIST Patch Program (TRS-80); Garage Sale Records (TRS-80); Car Race (Atari); Blackjack (Apple).

Apple DV: Applesoft Extensions 2; Atari DV: Disk Peeker/Poker; TRS-80 DV: Turret and Track.



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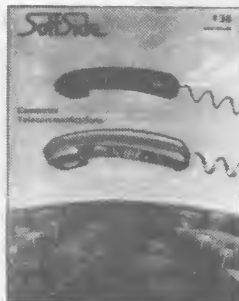
	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00637OOM	00637APD	00637APC
Atari	00637OOM	00637ATD	00637ATC
TRS-80 Mod I	00637OOM	00637TRD	00637TRC
TRS-80 Mod III	00637OOM	00637T3D	00637TRC
IBM PC	00637OOM	00637IBD	—

MARCH 1983, V6N5, #38

● Articles: News From The Source; The World Connection; The Electronic Cottage Industry; Modem Gaming; The Gripe-A-Gram Machine; Reviews: Type Faces for the IBM PC, The Arcade Machine, The Accountant, The Legend 64K Memory Card, Data Communication Systems: A Guide to the Operation of TRS-80 Microcomputers as Communication Devices, Super Directory, T.H.E. Terminal and Teletink.

● Programs: Deluxe Personal Finance: The Budget Program (TRS-80, Apple, Atari, IBM PC); Word Search Puzzle Generator (IBM PC); Concentration (Apple); Squares A Deux (TRS-80); Pokey Player III (Atari); Space Mines (Atari).

Apple DV: Super Quest: The Quest for the Mega Crown; Atari DV: Human Errors; TRS-80 DV: ST80-DUC; CV and DV Bonus Program (Apple, Atari, TRS-80, IBM PC); Wizard's Sword Adventure.



Please use inventory number when ordering:

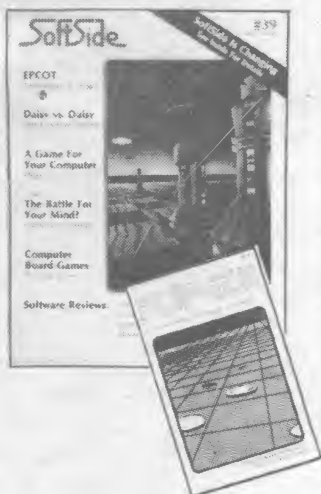
	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk @ \$16.00 ea.	Cassette @ \$8.00 ea.
Apple	00638OOM	00638APD	00638APC
Atari	00638OOM	00638ATD	N/A
TRS-80 Mod I	00638OOM	00638TRD	00638TRC
TRS-80 Mod III	00638OOM	00638T3D	00638TRC
IBM PC	00638OOM	00638IBD	—

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APRIL 1983, V6N6, #39

- Articles: Disney's EPCOT Technology or Magic?; Battle for Your Mind? Secrets of Game Design; World Connection; Calc/Side: Balancing Outgo and Income; Apple Diskourse; Atari Frontier; Reviews: Smith-Corona TP-1, Brother HR-1, Starcross, Aqua-Run, Battle of Shiloh, Global Program Line Editor, Panik, Okidata Graphics ROM, The Alternate Sort, Miner 2049er, Filemanager +.
- Programs: Flip-It II (Apple, Atari, TRS-80, IBM PC); Kangarilla (Apple); Trapped (Atari); Machine Language Sorting (Atari Database), Savo Island (TRS-80); Page Up and Page Down (IBM PC).

Atari CV and DV: Doodle; Apple DV: Space Fungus; Atari DV: Success; TRS-80 DV: Force Of Arms. CV and DV Bonus Program: It's About Time (Apple, Atari, TRS-80, IBM PC).



Please use Inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk & Instructions @ \$19.95 ea. set	Cassette & Instructions @ \$14.95 ea. set
Apple	00639APM	00639APD	00639APC
Atari	00639ATM	00639ATD	N/A
TRS-80 Mod I	00639TRM	00639TRD	00639TRC
TRS-80 Mod III	00639TRM	00639T3D	00639TRC
IBM PC	00639IBM	00639IBD	—
Newsstand	00639OOM	—	—



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MAY 1983, V6N7, #40

● Articles: Where Has All the Resolution Gone?; Card-board to Cable: Community Awareness; The BASIC Conversions Handbook (review); The Documentation Doctor; Bytes in Toyland; Symposium on Small Computers and the Arts; Making Waves With the Atari; Graphics 8 Writing; Atari Frontier; Reviews: Speech Synthesizers, Gibson Light Pen, Bolo, Apple Backpack, Microsoft Flight Simulator, Astrochase, Protector II, Submarine Commander, Key Commander, Time Runner, Armored Patrol.

● Programs: Mini Golf (Apple, Atari, TRS-80, IBM PC), Applemaze (Apple); Defense (TRS-80); Escape from the Dungeon of the Gods (IBM PC); Smokey (Atari).

Apple DV: Micro-Monopoly; Atari DV: Arachnid; TRS-80 DV: Io-Miner; CV and DV Bonus Program (Apple, Atari, TRS-80, IBM PC): Volcano Island.

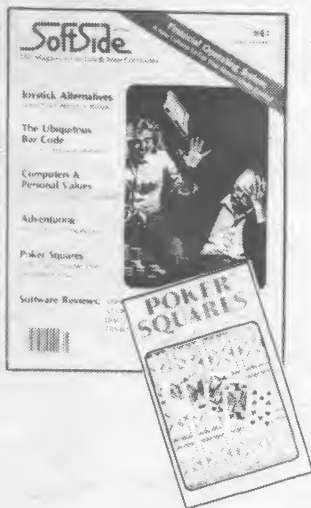


Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk & Instructions @ \$19.95 ea. set	Cassette & Instruc- tions @ \$14.95 ea. set
Apple	00640APM	00640APD	—
Atari	00640ATM	00640ATD	00640ATC
TRS-80 Mod I	00640TRM	00640TRD	00640TRC
TRS-80 Mod III	00640TRM	00640T3D	00640TRC
IBM PC	00640IBM	00640IBD	—
Newsstand	00640OOM	—	—



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JUNE 1983, V6N8, #41

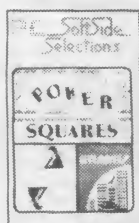
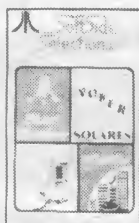
● **Articles:** Calc/Side: VisiCalc Comes Home; The Ubiquitous Bar Code; Adventuring is Best!; Joystick Alternatives; Financial Operating System; Computers and Personal Values; Apple Diskourse, Part 6; The Magic of INKEY\$; Atari Frontier; Reviews: IBM Machine Language, Filemanager +, Kraft Joystick and Game Paddles, Pinball Construction Set, Dunzhin, The Eliminator, Graphic Master, Slime.

● **Programs:** Poker Squares (Apple, Atari, TRS-80, IBM PC); Atari Blaster (Atari); Solitaire (IBM PC); The Memory Game (TRS-80); Moving Marble Maze (Apple).

Apple DV: Apple Blaster; Atari DV: Five Card Stud Poker; TRS-80 DV: Micro-Monopoly; CV and DV Bonus Program (Apple, Atari, TRS-80, IBM PC); Atlantis.

Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk & Instructions @ \$19.95 ea. set	Cassette & Instructions @ \$14.95 ea. set
Apple	00641APM	00641APD	—
Atari	00641ATM	00641ATD	00641ATC
TRS-80 Mod I	00641TRM	00641TRD	00641TRC
TRS-80 Mod III	00641TRM	00641T3D	00641TRC
IBM PC	00641IBM	00641IBD	—
Newsstand	00641OOM	—	—



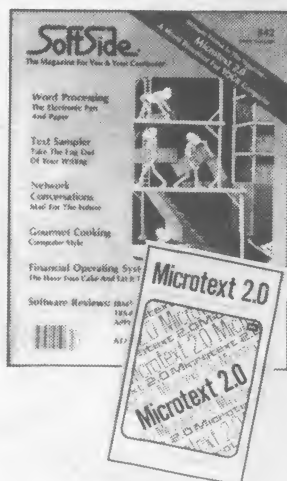
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JULY 1983, V6N9, #42

● Articles: Gourmet Cooking Computer-style; Network Conversations; Text Sampler; Financial Operating System; Murphy and Me (fiction); Hello Hider; Atari Frontier; Reviews: Apple IIe, Volkswriter, The Word Plus, AppleWriter IIe, Bank Street Writer, CopyArt II, Radio Shack Modem II, Speli Wizard, AtariWriter.

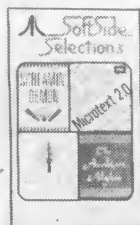
● Programs: Microtext 2.0 (Apple, Atari, TRS-80, IBM PC); King II (TRS-80); Hopper (IBM PC); Football (Apple); Screamin' Demon (Atari).

Apple DV: Photon Flyers; Atari DV: Family Tree Organizer; TRS-80 DV: Life II; CV and DV Bonus Program: Arabian Nights.

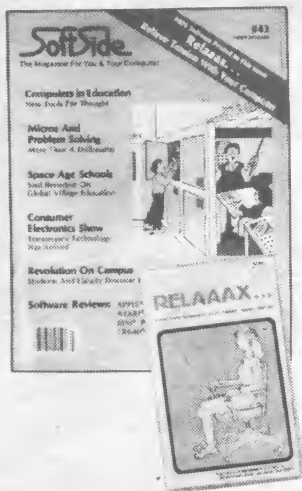


Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk & Instructions @ \$19.95 ea. set	Cassette & Instructions @ \$14.95 ea. set
Apple	00642APM	00642APD	—
Atari	00642ATM	00642ATD	00642ATC
TRS-80 Mod I	00642TRM	00642TRD	00642TRC
TRS-80 Mod III	00642TRM	00642T3D	00642TRC
IBM PC	00642IBM	00642IBD	—
Newsstand	00642OOM	—	—



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AUGUST 1983, V6N10, #43

● Articles: "Whatiffing" With VisiCalc; The Office of the Future; MicroNet: Sophisticated Network Services; Taught to the Tune of a Silicon Chip; Crisis in Education; Micro Revolution in Higher Education; Cultivating Creativity; Teaching Software; Schooling With Software; Computers Capture the Consumer Electronics Show; Financial Operating System; Atari Frontier; Apple Diskourse; Reviews: Kids and Computers, Speed Reading, ABC Compiler, Music Theory Software, Weerd, Jabbertalky, Facts in Five.

● Programs: Relaaax... (Apple, Atari, TRS-80, IBM PC); TV Art (Apple); Fall Constellations (TRS-80); User-Friendly Input (IBM PC); Math Quiz (Atari).
Apple DV: Gladiator; Atari DV: Chemistry Assistant; TRS-80 DV: Nine Games for Pre-Schoolers; CV and DV Bonus Program (Apple, Atari, TRS-80, IBM PC): High School.

Please use Inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk & Instructions @ \$19.95 ea. set	Cassette & Instructions @ \$14.95 ea. set
Apple	00643APM	00643APD	—
Atari	00643ATM	00643ATD	00643ATC
TRS-80 Mod I	00643TRM	00643TRD	00643TRC
TRS-80 Mod III	00643TRM	00643T3D	00643TRC
IBM PC	00643IBM	00643IBD	—
Newsstand	00643OOM	—	—



Large Format

SEPTEMBER 1983, V6N11, #44

● Articles: Pirates and Phone Phreaks; The Futurephone; WarGames: Review and Commentary; Battle For Your Mind Pt. II: Arousing Fantasy; Financial Operating System; VisiCalc Plays Games Too!; Is It Fun?; Murphy and Me: Robot Lib (fiction); Adventuring on the Apple; Atari Frontier; Reviews: Zork, Suspended, Night Missile Pinball, Genesis, Prisoner 2, Ultima II, Jumbo Jet Pilot, Shamus Case 2, Matchboxes, Fredericksburg.

● Programs: Broadway (Apple, Atari, TRS-80, IBM PC); K-Hawk Flyer (TRS-80); Mad Scientist (Apple); Around the World (IBM PC); Chasm Escape (Atari).

Apple DV: The Prisoner; Atari DV: Empire; TRS-80 DV: Bee Wary; CV and DV Bonus Program (Apple, Atari, TRS-80, IBM PC): Mad House.



Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk & Instructions @ \$19.95 ea. set	Cassette & Instructions @ \$14.95 ea. set
Apple	00644APM	00644APD	—
Atari	00644ATM	00644ATD	00644ATC
TRS-80 Mod I	00644TRM	00644TRD	00644TRC
TRS-80 Mod III	00644TRM	00644T3D	00644TRC
IBM PC	00644IBM	00644IBD	—
Newsstand	00644OOM	—	—

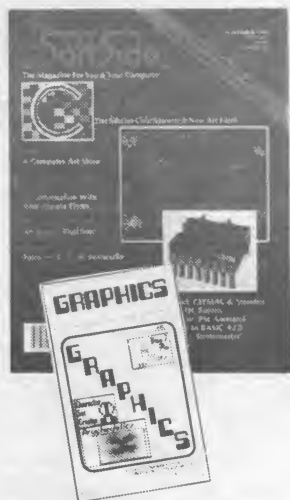


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OCTOBER 1983, V6N12, #45

• Articles: The Futurephone: Pt. II; Your Own Bulletin Board Service; Silicon Fashion In Paris; The State of Computer Art; Stock Options; VisiCalc's @Lookup; SIGGRAPH '83 Report; A Window on Art of the Past; The **SoftSide** Gallery; Reviews: Epson HX-20, Transtar, Koala Pad, Graphic Utility and Joypaint (IBM), PC BASIC A2.0 (IBM), Sprite Master (Commodore), CEEMAC and Maestro (Apple), Apple Diskourse: Sequential Files; Atari Graphics; Versa Writer Pad (Atari), PM Animator (Atari), DOS + 3.5 (TRS-80), NEWBASIC 2.0 (TRS-80), VID 80 (TRS-80);

• Programs: Character Set Generator (IBM); Worm (IBM); Draw 7+ (Atari); PIX (Atari); Sharkey (Atari); Psychedelics (Apple); Paddle Color Fill (Apple); Shape Play (Apple); Apple Gallery; Seabase Survival (TRS-80); Filter (TRS-80); Maze (TRS-80); Jack the Ripper II (All); STOMP (All).



Please use inventory number when ordering:

	Magazine @ \$5.00 ea. Or 3/\$12.00	Disk & Instructions @ \$19.95 ea. set	Cassette & Instructions @ \$14.95 ea. set
Apple	00645APM	00645APD	—
Atari	00645ATM	00645ATD	00645ATC
TRS-80 Mod I	00645TRM	00645TRD	00645TRC
TRS-80 Mod III	00645TRM	00645T3D	00645TRC
IBM PC	00645IBM	00645IBD	—
Newsstand	00645OOM	—	—



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Adams, Scott
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